GUJARAT TECHNOLOGICAL UNIVERSITY (GTU)

Competency-focused Outcome-based Green Curriculum-2023 (COGC-2023) Semester-VI

Course Title: Software Development

(Course Code: 4361604)

Diploma program in which this course is offered	Semester in which offered
Information Technology	Six

1. RATIONALE

The world of software development is always evolving, with new technologies, tools, and approaches emerging at a rapid pace. The software development industry continues to expand with remarkable advancements in technology. It has revolutionized every area of human life like education, health, defense and security, finance and business, travel, social life, politics, entertainment and so on. The list of latest and promising software development trends includes Artificial Intelligence, Cybersecurity, Progressive Web Applications, Block-chain Adoption, Mixed Reality, The Internet of Things (IoT), Distributed Cloud Services, Software Outsourcing, Low-code Development, and Software Quality Standards. This course guides the students to analyze, design, implement and test the software product with proper documentation.

2. COMPETENCY

The purpose of this course is to help the student in development of software.

• Develop multiple types of skills such as planning, communication, collaboration, decision making / Problem solving and management skills along with selected technical knowledge.

3. COURSE OUTCOMES (COs)

The practical exercises, the underpinning knowledge and the relevant soft skills associated with the identified competency are to be developed in the student for the achievement of the following COs:

- a) Select and apply appropriate process model for software project.
- b) Prepare software requirement specification (SRS) document and design of the software with user interface for a software project.
- c) Organize software project development schedule.
- d) Develop front end and back end coding of software project.
- e) Apply testing on software product with proper test cases.

Examination Scheme Teaching Scheme Total Credits (In Hours) (L+T+P/2)**Theory Marks Practical Marks** Total L Т Р С CA ESE CA ESE Marks 4 3 50 50 0 0 1 0 100

4. TEACHING AND EXAMINATION SCHEME

- 1. **Industry Defined Project:** CA will be carried out based on submitted progress card by Industry resource person and ESE / Assessment will be carried out by institute resources person.
- 2. User Defined Project: CA and ESE/ Assessment will be carried out by institute resources person.

Legends: L-Lecture; *T* – Tutorial/Teacher Guided Theory Practice; *P* -Practical; *C* – Credit, CA - Continuous Assessment; *ESE* -End Semester Examination.

1. COURSE DETAILS

GTU - COGC-2023 Curriculum

Unit	Major Learning Outcomes (in cognitive domain)	Topics and Sub-topics
Unit-I Software Development Process Model	1.1. Defining the problem definition for the project.	1.1.1 Defining the problem definition for the project.1.1.2 Analysis on problem definition.
	1.2 Select Software development models for project.	 1.2.1Software Development Models Waterfall Model Incremental Model RAD Model Prototyping Model Spiral Model Agile Model
Unit-II Software analysis &	2.1. Identify software requirement	2.1.1 Requirement gathering –collectrequirements from stakeholders2.1.2 Analyze the requirements
design	2.2. Analyze and design requirement	2.2.1 Analyze the requirements2.2.2 Identify functional and non-functionalrequirements for the project.2.2.3 Prepare software design

1					
Unit-III Software Project Management	3.1. Prepare and manage Schedule for different software development activities	3.1.1 Estimate the size of the project.3.1.2 Estimate the cost and development time of the project.3.1.3 Estimate resources required for a project.3.1.4 Prepare schedule for the project.			
Unit-IV Software Implementation /Coding	4.1. Develop Front end implementation.	 4.1.1 Introduction to Front end development. 4.1.2 What Front-End Developers Should Know? 4.1.3 How Front-End Communicates with the Back- End? 4.1.4 Most Popular Front-End Development Languages 			
	4.2. Develop Back end implementation.	4.2.1 Introduction to Back end development.4.2.2 What Back-End Developers Should Know?4.2.3 Most Popular Back-End Development Language			
Unit-V Software Coding and	5.1 Follow coding standards	5.1.1 Coding standards and guidelines5.1.2 Code review			
Testing	5.2 Test the software with proper test cases	5.2.1 Testing – Test cases and test suit – Verification, Validation – Unit testing – Black-box testing – White-box testing			

List of Documents to be prepared for Submission:

- Detail report duly signed and approved by the internal/external mentor/guide.
- Presentation regarding software project approved by the internal/external mentor/guide.
- Poster regarding software project approved by the internal/external mentor/guide.

Sample forms for Registration and Evaluation of software project are given below:

- 1. Both forms are mandatory to be filled at the commencement and completion of software development.
- 2. Mapping will be done to ease CA and ESE Evaluations.
- 3. A Seminar / Webinar can be arranged so that students coming from different industry / institute / project background can share experiences and learnings to their peers / all studentsof the same department.
- 4. Attached formats for Registration, Completion and Evaluation are suggestive. But, adhering to these formats is anticipated.

Software Development Registration Form Note: Students needs to submit this registration form after finalizing mode of software development.

	Student Details										
Enrollment Number											
Student Name							1	1	1	1	
Student Details	Mobile	Mobile Number :									
	Email	Addre	ss:								
Branch											
Code of the Institute	Name	of the	e Insti	tute							
Mentor Details (Institute)	Name	:									
	Design	nation	:								
	Mobil	e No:									
	Email	Addre	ess:								
Industry Details	Name:										
	Addre	ss:									
	Email:										
	Phone:										
	Website:										
Mentor Details (Industry)	Name:										
	Designation:										
	Mobil	e No:									
	Email Address										
Mode of project Carried Out	UDP/IDP										
Title of the Project carried out											
Nature of Work Carried Out		Web Design / Application development (Web / Mobile), Experimental results/ simulations/ Analysis of System(s) etc									
	Other	please	e Spec	ify							

Student Signature

Faculty Signature

Software Development

Course Code: 4361604

Software Development-Suggested Letter for Completion

[Company or Institute letter head]

No:

Date

TO WHOM SO EVER IT MAY CONCERN

This is to certify that, Mr. /Mrs.	
Enrollment No	Student of
Has successfully completed a project in the	field of
From the date:	_to date:
[90% Attendance is ma	andatory for completion of project]
During the period of his/her software devel exposed tofollowing different processes	opment program with us, He / She were and were found sincere and hardworking.
1	
2	
3	
4	
Mentor Signature	Head of Department
Stamp	Stamp

Suggestive format for Progress Card

Academic Year: 2023-24

Semester: 6th

Project guide name:	
Team No:	
Project Title:	
Enrollment	Name of Student:
Number:	

(To be filled by project guide.)

Task No.	Date of contact by Team	Present as per schedule? (YES/NO)	Task completed? (YES/NO)	Sign of project guide	Remarks

Software Development Evaluation Rubrics for Institute Evaluation Rubrics (Institute)

rollment No: te of Evaluation:	Branch:	Name of the St	udents:			
Internal Evaluation – 50 Marks PA(I) (To be carried out by the mentor in consultation with Industry)						
Parameter	Excellent	Good	Average	Not up the level of Satisfaction	Obtained Marks	
Mark range	9-10	7-8	5-6	Below 4	Warks	
Technical knowledge and awareness related to the specific discipline. 10 marks						
Attendance and punctuality during the software development work. 10marks						
Receiving and providing feedback during the software development work. 10 marks						
Team work in the organization and adaptation capacity. 10 marks						
Report writing and Presentation Skill. 10 marks						
		Tot PA(ained Out of 50		

Signature:

Institute Resource Examiner Name: _____
 Signature:
 Institute Resource Examiner Name:

Enrollment No:_____ Date of Evaluatio

Branch: Name of the Students:

	External E (To be carried		25 Marks ES ndustry Supe		
Parameter	Excellent	Good	Average	Not up the level of Satisfaction	Obtained Marks
Mark range	9-10	7-8	5-6	Below 4	
Demonstrates skills needed for assigned tasks and effective use of engineering tools and techniques. (10 Marks)					
Maintains professional manner/appearance and Manages time/resources effectively. (10 Marks)					
student attendance and punctuality during the software development work and dedication towards work assigned. (10Marks)					
Understands expectations of supervisor and seeks further guidance when appropriate. (10 Marks)					
Quality of industrial report and presentation skill. (10 Marks)					
I		Total]	Marks Obtain	ed Out of 50ESE(V)	

Signature: _____

Industry resource/ Examiner Name:

Common Note :

- 1) For Projects / Seminar etc. Evaluation is based on work done, quality of report, performance in viva-voce, presentation etc. The internal / external assessment is based on the student's performance in viva-voce /work record respectively.
- 2) In case Industry Supervisor is not available / Institute Mentor/ Faculty can fill up both.

5. AFFECTIVE DOMAIN OUTCOMES

The following affective Domain Outcomes (ADOs) are embedded in many of the above mentioned COs. More could be added to fulfill the development of this course competency.

- a) Work as a leader/a team member as role of Engineer.
- b) Practice environmentally friendly methods and processes.
- c) Follow safety precautions and ethical practices.

6. SUGGESTED STUDENT ACTIVITIES

Following are the suggested student-related curricular, **co-curricular** activities which can be undertaken to accelerate the attainment of the various outcomes in this course: Students should perform following activities and prepare reports and give presentation in front of students and faculty members. They should also collect/record physical evidences for their (student's) portfolio which may be useful for their placement interviews:

- a) Perform various tasks given by industry resources person during software development in IDP projects.
- b) Perform various task required to complete software development work under guidance of faculty member IDP projects.
- c) Students are required to give a presentation before review committeeconsisting of a group of academic staff members.
- d) The review committee gives feedback and suggests possible improvements in the work.
- e) At the end of the software development make a poster presentation of the work carried out. The poster presentation is open to the public. It is also evaluated by faculty members.
- f) A completion certificate will be issued to students after the completion of project.

7. SOFTWARE / LEARNING WEBSITES

A software development is a short term work program usually offered to students by companies and institutes who require staff for assistance at junior levels. Thus for the students undergoing software development work are get a professional learning experience is provided to benefit them in their skills as well as career. It will brush existing skills and provide exposure to new skills.

Here is a suggestive list for reference only.

- <u>http://www.gksgujarat.org/</u>
- <u>https://anubandham.gujarat.gov.in/home</u>
- <u>https://kaushalyaskilluniversity.ac.in/</u>
- https://www.internshala.com
- <u>https://swayam.gov.in</u>
- <u>https://nptel.ac.in/</u>
- <u>https://neat.aicte-india.org/</u>
- <u>https://www.edx.org/</u>
- <u>https://www.coursera.org/</u>
- <u>https://www.udemy.com/</u>
- <u>https://www.linkedIn.com</u>
- <u>https://www.stumags.com</u>
- <u>https://www.glassdoor.com</u>

PO-COMPETENCY-CO MAPPING

Semester V	Summer Internship II (Course Code: 4350002)								
Semester V				Pos					
Competency & Course Outcomes	PO 1 Basic & Disciplin e specific knowled ge	PO 2 Proble m Analy sis	PO 3 Design/ developme nt of solutions	PO 4 Engineerin g Tools, Experimen tation & Testing	PO 5 Engineering practices for society, sustainability & environment	PO 6 Project Manageme nt	PO 7 Life- long learni ng		
CO1) Select and apply appropriate process model for software project.	3	2	3	2	-	2	3		
CO2) Prepare software requirement specification(SRS) document and design of the software with user interface for a software project.	3	3	3	3	-	3	3		
CO3)Organize software project development schedule.	2	2	3	3	_	3	3		
CO4) Develop front end and back end coding of software project.	2	3	3	3	2	3	3		
CO5) Apply testing on software product with proper test cases.	2	2	3	3	-	3	3		

Legend: '3' for high, '2' for medium, '1' for low and '-' for no correlation of each CO with PO.

8. COURSE CURRICULUM DEVELOPMENT COMMITTEE

Sr. No.	Name and Designation	Institute	Email
1	Dr. Gaurang V. Lakhani,	G.P. Bhuj	gvlakhani1@gmail.com
	HOD,IT, I/c Principal		
2	Mr. Bhavin P. Mistry,	G.P. Himatnagar	mistry.1987@gmail.com
	Lecturer in I.T.		
3	Ms. Amisha Patel,	G.P. Valsad	patelamisha61@gmail.com
	Lecturer in I.T.		